



Ross and District Motor Sports Ltd.

Tabletop Rally Regulations

Introduction

Ross and District Motor Sports Ltd. will organise a tabletop rally on Thursday 13th February 2020. This is the perfect way to dust off those maps and try your hand at rally navigating in a warm and friendly environment without any fear of motion sickness.

A tabletop rally takes you through all of the different types of navigation you might see on a 12 car navigational exercise whilst sat in our club house.

Eligibility

The event is open to all members of Ross and District Motor Sports Club and any friends and family who would like to give it a go. There is no minimum navigator age.

Entries

Entries open on publication of these Regulations and close at 21:00 on Wednesday 12th February.

To enter simply email or text the organiser of your full name and indicate what class you will be in. If you wish to enter as a pair rather than just an individual there is no problem with that.

The entry fee is £1 per entrant/crew which is payable on the night.

Classes

There will be two classes. One for our Experts and Semi-Experts (known as Experts) and one for Novices and Beginners (known as Novices).

Programme

The programme of the event is as follows. The organiser's clock will be set by the clubhouse clock.
18:30 Ross and District MC Clubhouse, 25 Kyrle Street, Ross-on-Wye, HR9 7DB (map ref 162/600 2431/2) opens.
19:05 Event begins with entrants are provided with their clues and questions.
20:35 Event finishes and you retire to the bar.

Results will be announced as soon as possible after the end of the event at the clubhouse.

Format

of

event

The event will consist of a series of sections with Regularity Starts (RS) and End of Regularity (EOR). Each section will have a different set of clues which you may see on a navigational exercise.

The type of navigational clues you receive will vary depending on your class type. Some of the types of navigation which may be used include – map references, grid lines, clock faces, spot heights, tulips, herringbones, map symbols, directions of approach and depart, marked map. Roads that do not go anywhere or turn into whites are not included in the clues but roads that go onto previous route are included.

Instead of finding code boards once you have plotted your route you will be asked a set of questions relating to that section. These questions will be based on information you can retrieve off a map e.g. number of phones passed on the route.

Ordnance Survey Landranger 1:50,000 Maps 162 is required for the event edition C2 or later. No marking on the maps will be allowed, highlighting of existing information is permitted.

Timing

Entrants/crews have 1 hour 30 minutes to plot the route and answer the questions.

Scoring

The scoring will be similar to that of a scatter with 10 points for a correct answer and 0 points for an incorrect one. If at the end of the event there is a tie, the winner will be the one who completed the exercise in the faster time.

Results

The results will be determined by the entrant/crew with the highest score. Any ties for position will be resolved by the time taken to complete the event.

Protest

This is a fun event designed to help enlighten navigators to clues they may face or to dust the rust of more experienced crews. There no protests will be considered.

The idea of the event is that everyone enjoys themselves – if any more info is required please contact Matt Rogers via the following:
Phone: 07584654752
Email: codrivingmatt@gmail.com.

Ross and District Motor Sports Club would like to thank all the Marshals and Officials for helping with this event and wish everyone a safe competitive evening.